

## 2022 Pan American Intercollegiate Team Championships, Dulles, VA

Jan 6<sup>th</sup> to Jan 9<sup>th</sup> 2022

**TEAMS – PLEASE NOTE THAT THESE GUIDELINES ARE RELEASED IN THE BEST INTEREST OF THE STAFF AND ALL THE PARTICIPANTS**

CDC New Guidelines (updated Dec 27<sup>th</sup> 2021)

<https://www.cdc.gov/media/releases/2021/s1227-isolation-quarantine-guidance.html>

Organizers and the Tournament Staff will all need your co-operation and you need to take responsibility for your Team's Safety and respect the safety of all Players and Participants. As we are all aware, the Omicron variant situation is dynamic, changing every day. Per the CDC, while the symptoms of the Omicron variant are very similar to the Common cold but not as severe as the COVID-19 or the Delta variant, the primary difference appears to be the short incubation period, and after someone is exposed, it could take as few as three days to become contagious and positive. Most of the participants at the Tournament are within the 4-5 days period between arriving at the Hotel and departing, as a result, participants could be exposed during the event, if they come in close contact with another participant who is positive with the Omicron variant. We understand there are concerns among Teams and the Players. We have developed several scenarios containing guidelines the Organizer, the Chief Arbiter, and the Event Staff are prepared to follow.

Team Captains and Coaches – Please Take the Responsibility to check on your Player's health every day after the nightly rounds **AND** at least two (2) hours before the morning rounds to see if they are feeling OK or have any signs of illness.

We ask and strongly recommend:

1. Participants who already are vaccinated with a 2<sup>nd</sup> dose and over 6 months since the last dose, to please get your Booster shot as soon as possible.
2. Participants who are unvaccinated and/or beyond the 6 months period of the 2<sup>nd</sup> dose and have not received a Booster shot at least one week before the Tournament, should take an RT-PCR test before traveling to the tournament and to bring test results to the event.
3. All participants who have completed, or are currently participating in, the vaccination process to **bring official proof of vaccination status**.

### Possible Scenarios & Actions taken by Teams, Organizers, and Staff:

Scenario Number	1-72 Hours Before the Next Round	Actions
1.0	A member of your team <b><u>is sick</u></b>	<ul style="list-style-type: none"><li>- Replace the Player with an Alternate, if available</li><li>- If you do not have an Alternate, then submit your lineup with your other players moved up one board ... and accept the Forfeit Loss on Board 4.</li><li>- Have the Player <b><u>take a COVID-19 Rapid Test</u></b> (15 mins result) with a Test Kit supplied by the Organizer</li><li>- Optionally at the Team's Cost, the Player will be provided two locations to take an RT-PCR Test (30 mins to 4 hrs Result)</li><li>- Ask the Player to stay in their Room, (if possible isolated) and masked all the time</li></ul> <p><i>Continue to Scenarios 1.1 and 1.2 on the next page ...</i></p>

1.1	If the Player's COVID <b><u>Test Result is Positive?</u></b>	Regardless of the Player's Vaccination status or symptoms: <ul style="list-style-type: none"> <li>- Player is withdrawn from the tournament</li> <li>- Stay in the Room and isolated if possible wearing a Mask all the time</li> <li>- Seek medical attention for the Player as appropriate and in collaboration with your school's authorized medical staff</li> </ul>
1.2	If the Player's COVID <b><u>Test Result is Negative?</u></b>	<ul style="list-style-type: none"> <li>- Player <b><i>will not be allowed to play if</i></b> s/he is not feeling well OR if the Staff notice visible signs that the Player is not feeling well. The Team can use its Alternate if there is enough time to submit the Line-up Change Request to the Chief Arbiter at least 1 hour before the next round.</li> <li>- Player <b><i>will be allowed to play ONLY if</i></b> s/he is feeling well AND the Team Captain can provide the organizer with proof the Player meets at least one of the following criteria: <ul style="list-style-type: none"> <li>• Completed a full Vaccine regimen (e.g., 2 doses of Moderna / Pfizer or 1 dose of J&amp;J), including the Booster Shot.</li> <li>• Completed a full Vaccine regimen within the past 6 months (e.g., 2 doses of Moderna / Pfizer or 1 dose of J&amp;J).</li> <li>• Completed their first Moderna or Pfizer shot within the past 14-30 days.</li> </ul> </li> <li>- We recommend the Player repeat the Covid-19 Rapid Test or RT-PCR test in 24 hours.</li> </ul> <p><i><b>Note:</b> Proof of vaccination is defined as the player's COVID-19 Vaccination Card (picture of it is acceptable) or other official documents issued by a hospital, the state, the college/university medical center/staff, etc.</i></p>
2.0	A member of your team is not exhibiting symptoms but <b><i>has had close contact with someone else</i></b> who is now known to be sick or tested positive for COVID-19 <b><i>Note:</i></b> "Close contact" is defined as being within 6-feet of the sick person for more than 15 continuous minutes within the past 72 hours.	<ul style="list-style-type: none"> <li>- Have the Player <b><i>take a COVID-19 Rapid Test</i></b> (15 mins result) with a Test Kit supplied by the Organizer.</li> <li>- Optionally at the Team's Cost, the Player will be provided two locations to take an RT-PCR Test (30 mins to 4 hrs Result).</li> <li>- If Test is positive follow Scenario 1.1. Chief Arbiter and Organizer also will assess whether the player has had close contact with other event participants.</li> <li>- If Test is negative follow Scenario 1.2, including a repeat of the test in 24 hours.</li> </ul>

Scenario Number	WITHIN 1 HOUR BEFORE THE NEXT ROUND BEGINS	Action
3.0	Team Captain or Teammate informs the Arbiter or Organizer that <b><u>a Player is feeling ill</u></b>	<ul style="list-style-type: none"> <li>- Player <b><i>will not be allowed to play in the current round</i></b>. The team cannot substitute and receives a Forfeit Loss on the vacated Board.</li> <li>- Team <b><i>initiates Covid protocols</i></b> as specified in Scenarios 1.0 through 1.2</li> <li>- If the Player already has played in one or more rounds, the Organizer and Chief Arbiter shall assess impacts on other players who sat within close proximity of the Player (e.g., opponents and teammates) and apply Scenario 2.0 procedures as necessary.</li> </ul>
4.0	Arbiters detect that a Player <b><i>has a fever 100 degrees or higher</i></b> during “forehead temperature checks” taken at the entrance to the playing room	<ul style="list-style-type: none"> <li>- Apply the procedures in Scenario 3.0 above.</li> </ul>

Scenario Number	During Match Play	Action
5.0	Tournament <b><i>Staff observes that a Player may be sick</i></b> through visual or physical signs such as coughing, sneezing, runny nose, trouble breathing	<ul style="list-style-type: none"> <li>- Arbiter and Organizer confer before taking any action.</li> <li>- If necessary: <ul style="list-style-type: none"> <li>♦ The Chief Arbiter or Organizer removes the Player from the Board. The Clock will NOT be Paused.</li> <li>♦ Player submits to a COVID-19 Rapid Test (15 mins result) and forehead temperature check. If refuses, then game is over, and Player must exit the playing room and isolate in Hotel Room.</li> <li>♦ If test is Positive, apply Scenario 1.1. Chief Arbiter and Organizer also assess impacts on other players based on “close contact”</li> <li>♦ If test is Negative, apply Scenario 1.2</li> </ul> </li> </ul>
6.0	Team Captain, Coach, or another player learns that a member of their team is not exhibiting symptoms but <b><i>has had close contact with someone else</i></b> known to be sick or that tested positive for COVID-19	<ul style="list-style-type: none"> <li>- Arbiter and Organizer confer before taking any action.</li> <li>- If necessary: <ul style="list-style-type: none"> <li>♦ The Chief Arbiter or Organizer removes the Player from the Board. The Clock will NOT be Paused.</li> <li>♦ Follow all procedures given in Scenario 2.0.</li> </ul> </li> </ul>